

# WENDIGO

Name:  
Player:  
Chronicle:

Breed:  
Auspice:  
Camp:

Pack Name:  
Pack Totem:  
Concept:

## Attributes

### Physical

Strength ☐ 00000  
Dexterity ☐ 00000  
Stamina ☐ 00000

### Social

Charisma ☐ 00000  
Manipulation ☐ 00000  
Appearance ☐ 00000

### Mental

Perception ☐ 00000  
Intelligence ☐ 00000  
Wits ☐ 00000

## Abilities

### Talents

Alertness ☐ 00000  
Athletics ☐ 00000  
Brawl ☐ 00000  
Dodge ☐ 00000  
Empathy ☐ 00000  
Expression ☐ 00000  
Intimidation ☐ 00000  
Primal-Urge ☐ 00000  
Streetwise ☐ 00000  
Subterfuge ☐ 00000

### Skills

Animal Ken ☐ 00000  
Drive ☐ 00000  
Etiquette ☐ 00000  
Firearms ☐ 00000  
Leadership ☐ 00000  
Melee ☐ 00000  
Performance ☐ 00000  
Repair ☐ 00000  
Stealth ☐ 00000  
Survival ☐ 00000

### Knowledges

Computer ☐ 00000  
Enigmas ☐ 00000  
Investigation ☐ 00000  
Law ☐ 00000  
Linguistics ☐ 00000  
Medicine ☐ 00000  
Occult ☐ 00000  
Politics ☐ 00000  
Rituals ☐ 00000  
Science ☐ 00000

## Advantages

### Backgrounds

☐ 00000  
☐ 00000  
☐ 00000  
☐ 00000  
☐ 00000

### Gifts

☐ 00000  
☐ 00000  
☐ 00000  
☐ 00000  
☐ 00000

### Gifts

☐ 00000  
☐ 00000  
☐ 00000  
☐ 00000  
☐ 00000

### Renown

#### Glory

☐ 00000  
☐ 00000

#### Honor

☐ 00000  
☐ 00000

#### Wisdom

☐ 00000  
☐ 00000

#### Rank

☐ 00000

### Rage

☐ 00000  
☐ 00000

### Gnosis

☐ 00000  
☐ 00000

### Willpower

☐ 00000  
☐ 00000

### Health

Bruised ☐  
Hurt -1 ☐  
Injured -1 ☐  
Wounded -2 ☐  
Mauled -2 ☐  
Crippled -5 ☐  
Incapacitated ☐

### Weakness

WHEEL OF SEASONS:  
WEAKNESS VARIES  
BY SEASON

# WENDIGO™

## Homid

No  
Change

Difficulty: 6

## Glabro

Strength (+2)\_\_\_\_  
Stamina (+2)\_\_\_\_  
Appearance (-1)\_\_\_\_  
Manipulation (-1)\_\_\_\_

Difficulty: 7

## Crinos

Strength (+4)\_\_\_\_  
Dexterity (+1)\_\_\_\_  
Stamina (+3)\_\_\_\_  
Appearance 0\_\_\_\_  
Manipulation (-3)\_\_\_\_

Difficulty: 6

## Hispo

Strength (+3)\_\_\_\_  
Dexterity (+2)\_\_\_\_  
Stamina (+3)\_\_\_\_  
Manipulation (-3)\_\_\_\_

Difficulty: 7

## Lupus

Strength (+1)\_\_\_\_  
Dexterity (+2)\_\_\_\_  
Stamina (+2)\_\_\_\_  
Manipulation (-3)\_\_\_\_

Difficulty: 6

INCITE DELIRIUM  
IN HUMANS

## Other Traits

\_\_\_\_ OOOOO  
\_\_\_\_ OOOOO  
\_\_\_\_ OOOOO  
\_\_\_\_ OOOOO  
\_\_\_\_ OOOOO  
\_\_\_\_ OOOOO  
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\_\_\_\_ OOOOO

## Fetishes

Item: \_\_\_\_\_ ☐ Dedicated Level \_\_\_\_ Gnosis \_\_\_\_  
Power: \_\_\_\_\_  
Item: \_\_\_\_\_ ☐ Dedicated Level \_\_\_\_ Gnosis \_\_\_\_  
Power: \_\_\_\_\_  
Item: \_\_\_\_\_ ☐ Dedicated Level \_\_\_\_ Gnosis \_\_\_\_  
Power: \_\_\_\_\_

## Rites

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
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\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## Combat

| Maneuver/Weapon | Roll | Difficulty | Damage | Range | Rate | Clip |
|-----------------|------|------------|--------|-------|------|------|
|                 |      |            |        |       |      |      |
|                 |      |            |        |       |      |      |
|                 |      |            |        |       |      |      |
|                 |      |            |        |       |      |      |
|                 |      |            |        |       |      |      |
|                 |      |            |        |       |      |      |
|                 |      |            |        |       |      |      |
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|                 |      |            |        |       |      |      |
|                 |      |            |        |       |      |      |
|                 |      |            |        |       |      |      |
|                 |      |            |        |       |      |      |

| Brawling Chart |           |      |             |
|----------------|-----------|------|-------------|
| Maneuver       | Roll      | Diff | Damage      |
| Bite           | Dex+Brawl | 5    | Strength+1† |
| Body Slam      | Dex+Brawl | 7    | Special     |
| Claw           | Dex+Brawl | 6    | Strength+2† |
| Grapple        | Dex+Brawl | 6    | Strength    |
| Kick           | Dex+Brawl | 7    | Strength+1  |
| Punch          | Dex+Brawl | 6    | Strength    |

†These maneuvers do aggravated damage.

Armor: \_\_\_\_\_



Nature:

Demeanor:

## Merits & Flaws

| Merit | Type | Cost | Flaw | Type | Bonus |
|-------|------|------|------|------|-------|
|       |      |      |      |      |       |
|       |      |      |      |      |       |
|       |      |      |      |      |       |
|       |      |      |      |      |       |
|       |      |      |      |      |       |
|       |      |      |      |      |       |
|       |      |      |      |      |       |

## Expanded Background

Allies

Pack Totem

|  |  |
|--|--|
|  |  |
|  |  |
|  |  |
|  |  |

Kinfolk

Past Life

|  |  |
|--|--|
|  |  |
|  |  |
|  |  |
|  |  |

Mentor

Pure Breed

|  |  |
|--|--|
|  |  |
|  |  |
|  |  |
|  |  |

### Possessions

Gear (Carried):

Equipment (Owned):

Name:

Caern Location:

Level: Type:

Totem:

Leader:

### Experience

TOTAL:

Gained From:

TOTAL SPENT:

Spent On:



# History

## Prelude

[illegible]

## Description

Age: \_\_\_\_\_

Hair: \_\_\_\_\_

Eyes: \_\_\_\_\_

Race: \_\_\_\_\_

Nationality:\_\_\_\_\_

Sex: \_\_\_\_\_

Height | Weight

Homid: \_\_\_\_\_

Glabro: \_\_\_\_\_

Crinos: \_\_\_\_\_

Hispo: \_\_\_\_\_

Lupus: \_\_\_\_\_

*Battle Scars:* \_\_\_\_\_

Metis Deformity: \_\_\_\_\_

## Visuals

## Pack Chart

## Character Sketch